

#Belonging Bulletin

Week Ending 06.02.2026

Dear all,

Gas Works: Updates as communicated via Dojo

Thank you, as we said to you all for your support during the gas works. From next week, week beginning 9th February, even though there are still significant road closures in place, **drop off and pick up times will return to normal.** It does make a huge difference around the school. We are aware that there has been a knock-on effect for other surrounding roads now and we have contacted the parking officers for support, so please do be vigilant.

Next Week is Mental Health Week – Miss Vermeulen has shared online via Dojo what is happening next week, with a focus on **belonging** as the theme is 'This is my Place' **on Friday 13th February, please do wear yellow!** This will certainly brighten up St Wilfrid's!

Helena Miller
Executive Headteacher

Attendance:

Fantastic news – our whole school attendance for the week beginning 26.01.2026 was an impressive 96.29% - again this is impressive and is certainly helping us to meet our attendance target set by the DfE! As I am saying and keep saying, this is a wonderful achievement and a clear reflection of the strong partnership between school and home. Thank you to all our parents and carers for your continued commitment to ensuring children are in school, on time, and ready to learn each day, especially during the road closures. Your support is making a real difference, and we are incredibly proud of the collective effort from our community. Let's keep up this brilliant momentum!

As we come to the end of the Spring 1 half term, classes above 96% will be having their special treat on Friday!

St Wilfrid's CE Primary School
Belonging, Believing, Becoming

Wear Yellow

On Friday 13th February

Let's brighten up the school to recognise the importance of children's mental health.

www.nhs.uk/mental-health/children-and-young-adults/mental-health-support/mental-health-charities/

Monday 9 th February	Tuesday 10 th February	Wednesday 11 th February	Thursday 12 th February	Friday 13 th February
Mental Health Week Introduction: collective worship time discussing what is meant by mental health and strategies to promote positive mental health. Focus on this year's theme: 'this is my place'. KS1 and KS2.	Belonging activities: An activity in class that is something positive for wellbeing – each class may differ here depending on their interests. This could be therapeutic art, music, stories linked to mental health, mindfulness, outdoor time, etc.	Picture News Mental Health Live Link Some classes may be joining a live workshop online. Time will be spent in school to focus on Safer Internet Day , which a particular link to mental health.	Resolving Conflicts Assembly Miss Vermeulen and Miss Amos will be talking to the children about positive and negative interactions on the playground and how our actions can affect others' mental health: ACT (action, calm down, talk it out), KS1 and KS2 in morning.	Whole School to Wear Yellow Day Wear yellow to brighten up our school! Thrive award and break for half term.

Thrive
CE Academy Trust
Belonging Believing Becoming

UKS2 Explore the Wonders of Space in the Wonderdome!

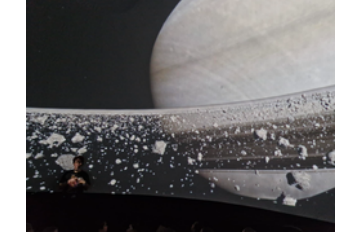
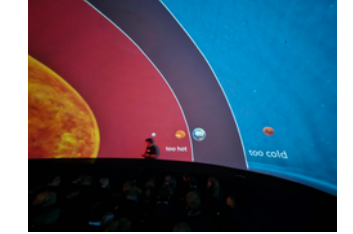
On Friday morning, UKS2 pupils were treated to an unforgettable experience as they stepped inside the amazing Wonderdome, brought to school and presented by Mrs Hunsley. The immersive dome transported the children far beyond the classroom walls and deep into the mysteries of the universe.

During the session, Mrs Hunsley captivated the pupils with fascinating facts about how the planets were formed and the extraordinary processes that shaped our solar system. Using vivid visuals and expert explanations, she guided the children on a journey through space, showing them exactly where our planet sits in the vast universe.

Many children were amazed to see just how tiny Earth is compared to the rest of the cosmos, and Mrs Hunsley's message about how fortunate we are to live on such a remarkable planet had a powerful impact.

The experience sparked excitement, curiosity, and plenty of questions. Pupils left the Wonderdome buzzing with enthusiasm, eager to share what they had learned. Now back in the classroom, they are busily recalling their new knowledge as they prepare to write recounts of their extraordinary visit.

It was a memorable morning of awe, learning, and inspiration, one that our UKS2 pupils won't soon forget!



Online Safety

This leaflet provides an overview of what parents need to know about Roblox, one of the most popular online gaming platforms for children. It highlights potential risks, such as in-game spending and communication features, while offering practical tips to help keep children safe. We hope it supports you in having informed conversations with your child about their online experiences.

Click to enlarge!



What Parents & Educators Need to Know about ROBLOX

Roblox is an online platform where users can play and create games known as 'experiences' made by other users. Roblox has a large UK audience: ITV News has reported that millions of people in Britain use the platform regularly, with children forming a significant proportion of its users. The sheer scale of it makes it extremely difficult to moderate effectively, creating risks for unsupervised children.

WHAT ARE THE RISKS?

A PLATFORM RATHER THAN A GAME

Roblox differs from traditional video games in that it hosts millions of user-generated experiences rather than a fixed set of developer-produced content. Each experience is self-made by its creator rather than independently age-rated in advance, as is the case with video games. With millions of user-generated experiences, moderation is largely automated which means that inappropriate content may reach younger players and have a harmful effect.

MATURE CONTENT

With much of Roblox's moderation automated through AI and creators self-verifying responsibly, inappropriate content frequently appears on the platform. Some experiences may include content intended for older players. While Roblox has tools to restrict access based on age settings, these systems are not always perfect. Younger players are likely to encounter content you may deem inappropriate.

IN-GAME SPENDING

Roblox is free to play, but many experiences and creators will have optional purchases using Roblox's virtual currency, to get advantages in games. This business model is common across online games, but reporting has highlighted cases where children have spent large amounts of money unintentionally or without understanding the real-world cost.

RISK OF ADDICTION

Roblox encourages repeated and extended play. Many experiences use rewards, badges, and progression systems that prompt users to keep playing for longer periods of time. Some games also use incentives, daily rewards, or limited events to encourage frequent logins. These designs can make it difficult to stop playing. Spending long periods online may affect sleep, schoolwork, or other activities if boundaries are not in place.

COMMUNICATION WITH OTHER USERS

Roblox includes text and voice features that allow players to chat in shared game spaces. While the platform uses automated filters and moderation tools, media investigations have found that inappropriate and harmful content can still get through. There are risks that children could be targeted by grooming or harassment. Roblox has announced changes to how chat works. The platform plans to use advanced age-estimation technology to restrict chat access between adults and children they do not know.

What Parents & Educators Need to Know about

ROBLOX

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Roblox differs from traditional video games in that it hosts millions of user-created experiences rather than a fixed set of developer-produced content. Each experience is self-rated by its creator rather than independently age-rated in advance, as is the case with PEGI-rated games. With millions of user-created experiences, moderation is largely automated which means that inappropriate content may reach younger players and have a harmful effect.

MATURE CONTENT

With much of Roblox's moderation automated through AI and creators self-certifying suitability, inappropriate content frequently appears on the platform. Some experiences may include content intended for older players. While Roblox has tools to restrict access based on age settings, these systems are not always perfect. Younger players are likely to encounter content you may deem unsuitable.

IN-GAME SPENDING

Roblox is free to play, but many experiences and cosmetics include optional purchases using Robux, the platform's virtual currency, to get advantages in games. This business model is common across online games, but reporting has highlighted cases where children have spent large amounts of money unintentionally or without understanding the real-world cost.

RISK OF ADDICTION

Roblox encourages repeated and extended play. Many experiences are made of short tasks, rewards, and progression systems that can prompt users to keep playing for longer periods of time. Some games also use reminders, daily rewards, or timed events to encourage frequent logins. These designs can make it difficult to stop playing. Spending long periods online may affect sleep, schoolwork, or other activities if boundaries are not in place.

COMMUNICATION WITH OTHER USERS

Roblox includes text and voice features that allow players to chat in shared game spaces. While the platform uses automated filters and moderation tools, media investigations have found that inappropriate and potentially harmful messages can still get through. There are risks that children could be targeted by groomers. In response, Roblox has announced changes to how chat works. The platform plans to use facial age-estimation technology to restrict chat access between adults and children they do not know.

Advice for Parents & Educators

USE PARENTAL CONTROLS

Roblox's parental controls provide an important starting point. Linking a child's account to an adult account allows parents to apply spending controls, limit communication features, and review recent activity. Regular supervision, use of parental controls, and conversations with children about what they see online can help reduce the risk of exposure to inappropriate content.

CONSIDER LIMITING OR DISABLING CHAT

Although Roblox is introducing tighter age-based chat restrictions, some parents and educators may prefer to disable chat entirely for younger children. Children can still play games while communicating with friends they know through other supervised platforms.

PLAY TOGETHER WHERE POSSIBLE

Playing Roblox with a child can help adults understand the types of experiences available, how monetisation works, and how children interact online. This shared engagement can also make it easier for children to raise concerns if something feels wrong. Parents and educators should monitor all games played on Roblox due to its self-rating nature.

ENCOURAGE OPEN CONVERSATIONS

Many Roblox experiences are creative and age appropriate, and for many children, the platform is an important way to socialise with friends. Rather than banning it outright, parents and educators should talk openly with children about online safety, spending, and how to respond to inappropriate behaviour.

Meet Our Expert

Alan Martin is a technology journalist who has written for publications including Wired, TechRadar, The Telegraph, The Evening Standard, The Guardian and The New Statesman.



#WakeUpWednesday

The National College

See full reference list on our website

<p>Feb 2026</p>	<p>Monday 9th February: 9am - Year 2 NCETM Parental Workshop Tuesday 10th February: Safer Internet Day (<i>more from Mrs Gill</i>) Week of 10th – 11th February: Children’s Mental Health Week Friday 13th February: Break Up for Half Term (<i>normal finish times apply</i>) Monday 23rd February: Back to School Monday 23rd February – Wednesday 1st April: Swimming Commences (on-site pool) – <i>Details to be shared via Class DOJO by Miss Woof in due course.</i> Tuesday 24th February: Reception Vision and Hearing Tests</p>
<p>Mar 2026</p>	<p>Tuesday 3rd March: World Hearing Day Thursday 5th March: World Book Day (more information from Mrs Taylor) Week Beginning 9th March: British Science Week (more information from Mrs Argles) Wednesday 11th March: Year 2 – Year 6 Spelling Bee Heats (Cluster School Competition) Thursday 12th March: at 8:50am – Year 2 Celebration Assembly Friday 13th March: Rocksteady Concert –2pm for a 2:15pm start (KS 2 to watch as well with parents/carers) Monday 23rd March: Down syndrome Day (Odd Socks) Wednesday 25th March: Parent Meetings (3:30pm – 7pm) Thursday 26th March: Church (Easter Service). Parent Helpers-leave school at 8:50am for 9:15am Service Thursday 26th March: Parent Meetings (3:30pm – 5pm) Tuesday 31st March: at 8:50am – Year 5/6 Celebration Assembly</p>
<p>Apr 2026</p>	<p>Wednesday 1st April: Spelling Bee Final (Cluster School Event) at Sandilands Primary School Wednesday 1st April: PTA Event – <i>Annual Easter Bonnet Parade and Eggstravaganza from 2pm.</i> Wednesday 1st April: Break Up for Easter Holidays Wednesday 15th April: Back to School Tuesday 28th April: at 8:50am – Year 1 Celebration Assembly</p>

<p>May 2026</p>	<p>Monday 4th May: Bank Holiday - School Closed Thursday 7th May: at 8:50am – Reception 1 Celebration Assembly Monday 11th May to Thursday 14th May: KS2 SATs Week Week Beginning 18th May: Sustainability Week Thursday 21st May: Church (Whitsun Service) Friday 22nd May: Break up For Half Term</p>
<p>Jun 2026</p>	<p>Monday 8th June: Back to School Monday 8th – Friday 12th June: Year 4 Multiplication Tables Official Check Monday 8th – Friday 12th June: Year 1 Phonics Screening Check Wednesday 17th June: Sports Day (Nursery – Year 6)</p> <ul style="list-style-type: none"> • 9 – 10:20am – KS2 – Year 3 to 6 • 10:30 – 11:30am – EYFS – Nursery and Reception • 2 – 3pm – KS1 – Year 1 and 2 <p>Thursday 25th June: Reception 2 Celebration Assembly</p>
<p>Jul 2026</p>	<p>Thursday 9th July: Nursery Celebration Assembly Friday 10th July: Rocksteady Concert – 2pm– 2pm for a 2:15pm start Monday 20th July: Church (Leavers’ Service)</p>

WE ARE HIRING!

LUNCHTIME ORGANISER

MON-FRI, 12PM-1.20PM

CLICK HERE TO APPLY!

DEADLINE - SUNDAY 8TH FEB 2026



St Wilfrid's CE Primary School

2026-2027 School Calendar

September 2026 AT 1						
Su	M	Tu	W	Th	F	S
		1	2	3	4	5
6	7	8	9	10	11	12
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October 2026 AT 1						
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November 2026 AT 2						
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29	30					

December 2026 AT 2						
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January 2027 SP 1						
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31						

February 2027 SP 1						
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March 2027 SP 2						
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April 2027 SP 2/SM 1						
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May 2027 SM 1						
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June 2027 SM 2						
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July 2027 SM 2						
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August 2027						
Su	M	Tu	W	Th	F	S
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15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				

- Teacher Training Days (5 INSET Days/190 pupil days)
- School open for pupils
- School Closed
- Bank Holidays
- Nursery closed from 19th July 2027

Please note- School is closed for Reception -Year 6 from 26th July 2027

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